

CS 331, Fall 2026
Lecture 10 (9/28)

Today: — Stable
matching

Stable matching (Part IV, Section 5)

Setup: n applicants $\{Alice, Bob, \dots\}$
 n job openings $\{Goose, Apple, \dots\}$

Input: Preference lists

$a: d > r > b$

$b: r > d > b$

$c: d > b > r$

$d: b > a > c$

$b: c > a > b$

$r: a > b > c$

Output: Stable matching

(a, d)

(b, β)

(c, γ)

unstable

(b, d)

(c, β)

(a, γ)

stable

What's the difference?

(b, d) unstable pair:

b prefers d > β

d prefers b > a

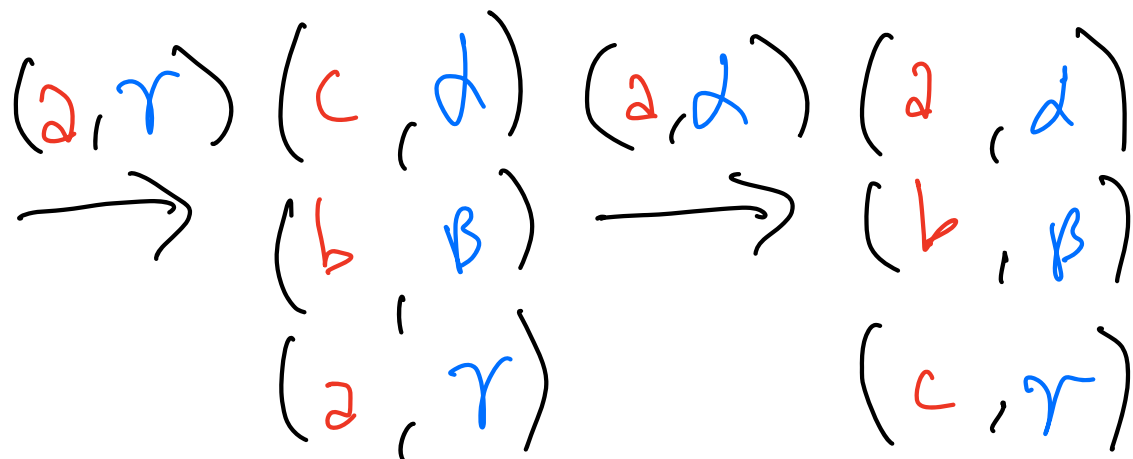
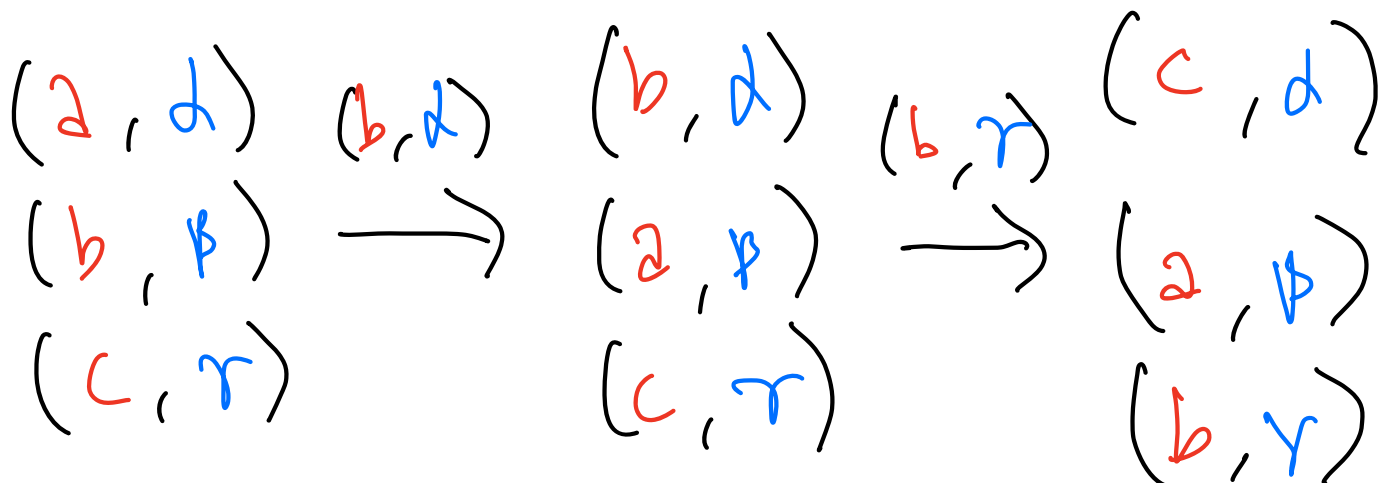
backroom
deal...

Stability notion protects against "first-order" deviations, similar concept to Nash equilibrium

How to design a greedy algo?

Idea: fix instability (like inversions)

Issue: cycles



Just because (b, d) unstable doesn't mean we should pair (a, b) !

Key idea: job offers/renege (unmatch a matched pair)

- Maintain pool of temporary matches
- If (a, d) in the pool, a prefers b to d , and b makes offer to a , can renege and $\text{pool} \leftarrow \text{pool} \cup (a, b) \setminus (a, d)$

Gale-Shapley algo

- Hugely influential in practice
 - National Resident Matching Program
 - Faculty recruiting
 - Public schools in NYC, Boston
 - Assignments in US Navy
 - Kidney exchange programs
- Nobel Prize in Economics, 2012

Stable Matching $(\{A_d\}_{d \in G}, \{J_d\}_{d \in G})$:

$M \leftarrow \emptyset, i_d \leftarrow 1 \quad \forall d \in G$

While $\exists$ unmatched job d :

$a \leftarrow J_d[i_d]$ // favorite applicant who reject

If a unmatched: $M \leftarrow M \cup \{(a, d)\}$

Else if a prefers d to b (current match):

$M \leftarrow M \setminus \{(a, b)\} \cup \{(a, d)\}$

i_b++ // rejected

Else:
 i_d++ // rejected

Return M

After $O(n^2)$ preprocessing (index lookups, etc.)

Can implement each iter in $O(1)$ time:

Maintain M as Array indexed by a

Routine: Potential method.

Define function Φ that captures algo progress.

Our potential:

$$\Phi = |M| + \sum_d i_d$$

Algo ends when $|M| = n$, so

$$\Phi \geq n + n^2 \Rightarrow \text{termination}$$

Every iter: $\left. \begin{array}{l} \bullet \text{ pointer } i_d \text{ grows} \\ \text{OR} \\ \bullet |M| \text{ grows} \end{array} \right\} \Phi \text{ grows!}$

Total: $O(n^2)$ linear time!

Correctness: Perfect matchings

If $|M| \neq n$, the loop continues!

Stable matching

- Let $\{(a, \alpha), (b, \beta)\} \in M$
- Suppose (a, β) unstable
- If a had offer from β then would not be w/ α

(a, α)

our world

$(a, \geq \beta)$

if β offered to a

- But β likes $a > b$, so must have offered first.

Hence, no unstable pairs.

Structural fact: Outcome always same,
regardless of tiebreaking.

Say $\left. \begin{array}{l} a \text{ feasible for } b \\ b \text{ feasible for } a \end{array} \right\} \text{ if } (a, b) \in M_{\text{stable}}$
(for some choice of stable M)

Key claims

1: Every job b gets best feasible a

2: Every applicant a gets worst feasible b

Uniqueness of M follows immediately.

(No ties in preference lists)

Proof of claim 1: Consider first time
in G-S where best feasible a for d
rejects for some other job B

Because a feasible, $\exists$ stable M' pairing
 (a, d) and (b, B)

- a prefers B to d
 - B prefers a to b $\leftarrow$ feasible for B ...
Can't have rejected yet
when B makes a offer!
- Unstable! $\Rightarrow \Leftarrow$

Proof of claim 2: Suppose G-S pairs (a, d)
but some other stable M' pairs (a, B) $\leftarrow$ more feasible
job for a
 (b, d)

- a prefers d to B
- d prefers a to b (proof: claim 1 says so.)

Unstable! $\Rightarrow \Leftarrow$